## Dutch mobility Erasmus + Scratch

Project Title:	social inclusion	1 MA
Subject Cluster:	English, ICT and internationalization	
Number of pupils:	groups of 2 Dutch and foreign guest	
Important dates:	Start project: Wednesday September 26th Deadline: end of morning Presentations: Friday September 28th	
Client:	Digital Empathy Erasmus+	
Supplier:	Students participating in the project Digital Empathy Erasmus +	
Assignment:	Students from all over Europe have come to the Netherlands to work on a storyline in Scratch. Every student has brought examples of most popular TV shows, Newspaper advertisements, cartoons, vlogs, etc. from their country. You will compare each others examples, look for things that are the same and those that are different. You will use Scratch to make your own cartoon or advertisement.	
Task:	Make a story in Scratch in which you create a story using the items you brought (most popular pupil, tv show, etc)	
	Make a cartoon or advertisement about being able to live freely in Europe. How to include people from all nationalities living or hoping to live freely in our countries. Living in a Europe without racism or prejudice.	
Specifications:	1. Create a story in Scratch in which you join each other's items	
	2. The characters must be able to move	
	3. The characters must be able to speak.( voice over)	
Language	English	

specifications: